Script for the Rigbreaker Cup

## When:

The Championship will last for six days. Each day will be defined as a racing-day. These days will be spread out over multiple weekends.

## Leaderboard:

It is similar to the F1 Event. This Event will be a time attack. Each Player will have to announce that he’s ready. The Player can launch and the active Moderator will start his stopwatch. The stopwatch will be stopped when the Player crosses the finish line. The taken time will go directly into the leaderboard, but the Moderator can change the time if necessary (penalties or other). If a time has been changed, the Moderator will have to protocol the reason and the difference in seconds. The time will get into the right table. See the next article for more. The average position of each day will determine the Players end score. All Players who missed out on a stage and those who did not finish will share the same position (last position). This means that you should race all stages, each in at least one class if you want to get a good score. There will be a day score, which is the average position of all stages during a day. And there will be an end score which is the average position of all days. This score will decide who the cup winner is.

## Classes and Stages:

There will be three classes and four stages.

Trucks, cars and light vehicles.

Every day there will be three tables (leaderboards) containing the three classes. This means that each Player can do four stages in three different vehicles. You can’t do the same stage with the same class twice a day.

## Side note for the Leaderboard:

This thing with the leaderboard might be really confusing, but it’s simple after all. Example:

You participated with all classes during a stage and got the following times:

LV: 278s; Cars: 301s; Trucks: 280s

Now you may wonder which time will be used for this stage to calculate your day score. The answer is: none. The only thing that matters is your position. Your position of all stages will be used to determine your day score. If you have more than one position for a stage, which happens when you raced with more than one class, your average position will be used.

## Example Calculation:

To make it easier to understand, here is an example of a complete calculation done for one Player. In this example we ignore the fact that someone can do stages with more than one class.

Day one:

You got P3 at stage one; DNF (in this example there are five Players who finished, so P6 for you) for stage two; P4 at stage three; You did not participate at the last stage, but three Players did. This means P4 for you.

Day two:

No time because you did not participate. This resulted in P6, P3, P6 and P6

Day three:

P1, P3, P6, P2

Day four:

P4, P4, P7, P3

Day five:

P1, P5, P7, P2

Day six:

P7, P5, P5, P4

Here is the math for each day score:

3+6+4+4/4 = 4,25 = 4

6+3+6+6/4 = 5,25 = 5

1+3+6+2/4 = 3 = 3

4+4+7+3/4 = 4,5 = 5

1+5+7+2/4 = 3,75 = 4

7+5+5+4/4 = 5,25 = 5

Here is the math for the cup:

4+5+3+5+4+5/6 = 4,33 = 4

So in this example you would place fourth in the Rigbreaker Cup. Not bad. Just remember to participate in all stages every day.